

Marking and Feedback

Reading

Live marking should be the first port of call.

Incorrect answers should be readdressed by the pupil in the lesson.

Mark using marking codes and highlighters.

Learning objective highlighted in yellow or green depending on the outcome of the children.

No growing green action step required.

Writing

Live marking should be the first port of call.

Mark using marking codes and highlighters.

Learning objective highlighted in yellow or green depending on the outcome for children.

Extended writing to be marked in depth.

Growing green action for all pupils.

Pupils to respond to growing green during the next day's session.

Maths

Live marking should be the first port of call.

Mark using marking codes and highlighters.

Learning objective highlighted in yellow or green depending on the outcome for children.

Growing green action for all pupils.

Pupils to respond to growing green during the next day's session.

Science and Curriculum

Live marking should be the first port of call.

Mark using marking codes and highlighters.

Learning objective highlighted in yellow or green depending on the outcome for children.

Growing green action for all pupils.

Pupils to respond to growing green during the start of the next science or curriculum lesson.



KS1	Code	Meaning
		Work is accurate/ correct
		Work needs to be revised/ improved
	p	Punctuation missing/ error
	sp	Spelling error
	↑	A word is missing

KS2	Code	Meaning
		Work is accurate/ correct
		Work needs to be revised/ improved
	p	Punctuation missing/ error
	sp	Spelling error
	↑	A word is missing
	//	A new paragraph is needed
	g	Grammar error

Teacher comments and marking codes should only be done in blue pen. Highlighters only to be used to identify correct/incorrect answers.

